



## LIFE SAFETY WALL CODES

**\*SET THE CORRESPONDING FIRE PROTECTION ON THE *LIFE SAFETY – WALL RATING LEGEND PARAMETER* TO AUTOMATICALLY FILL THE PARAMETERS AND TABLES THAT REPRESENT THE CORRECT PROTECTION TYPE.**

### WALL CODES

#### 1 HOUR PARTITIONS

- **UNIT 1-HR FIRE PARTITION - CORRIDOR WALL PER IBC 708**



- Select a wall that contains “Corridor” in its name.
- In the interior links fill set the *Type Code* parameter to “FP “
- Color Magenta

- **UNIT 1-HR FIRE PARTITION - SEPARATION WALL PER IBC 420.2**



- Select a wall that contains “Unit Separation” in its name.
- In the interior links set the parameter *Type Code* to “FP”
- Color RGB 255-128-064

- **UNIT 1-HR FIRE PARTITION - INTERIOR BEARING WALL PER IBC 601**



- Select the IW\_03\_1 wall type.
- Set the *Type Code* parameter to “FP”
- Set the *Comments* parameter to “BEARING”
- Color RGB 106-109-234
- For walls that are bearing on 3rd floor also
- Mark - 3<sup>RD</sup>

#### SET OUT CONSTRUCTION

- **SET OUT CONSTRUCTION**



- Use an Interior Metal wall (Prefixed as IM-)
- Set the instance parameter *Comments* to “Set Out”
- Wall rating is 0 // Non-Rated wall
- Color Green



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### FIRE PARTITIONS

- **COMMONS FIRE PARTITION - 1-HR PER IBC 420.2 / 708**
  - For the commons walls around storage or similar that need to be rated partitions make walls 1-HR.
    - Set the *Comments* parameter to “**Commons FP**”
    - Color Yellow
  - For the garage walls in TH units choose a 1-HR wall.
    - Set the *Comments* parameter to “**Garage FP**”
    - Change filter in the template to read “**Garage FP**”
  - Set the *Type Code* parameter to “**FP**”

### FIRE BARRIERS

- **COMMONS FIRE BARRIER - 1-HR PER IBC 707**
  - Use a proper Revit wall for the location it’s being used.
  - 1-HR Rated wall
  - Set the instance parameter *Type Code* to “**FB**”
  - Color RGB 255-128-192

- **COMMONS FIRE BARRIER - 1-HR PER IBC 707**

\*TRASH ROOM, OCCUPANCY SEPARATION\*

- - Select a wall of 1-HR rating.
  - Set the *Comments* parameter to “**Commons FB**”
  - Set the *Type Code* parameter to “**FB**”
  - Color RGB 0-128-0



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- **COMMONS FIRE BARRIER - 2-HR PER IBC 707 (STAIRS, ELEVATORS, SHAFTS, TRASH TERMINATION)**



- Set the Type Code instance parameter to “FB”
- CMU or Concrete Walls to be 2-HR rating
- For **Stud walls** holding shaft set the *Comments* parameter “Shaft”
- Color Red

- **COMMONS FIRE BARRIER - 3-HR PER IBC 707 (VERTICAL PODIUM STEP)**



- Select a 3-HR rated wall type.
- Set the Type Code parameter to “FB”
- Color RGB 160-119-63

- **COMMONS SMOKE BARRIER - 1-HR PER IBC 709**



- Use a proper Revit wall for the location it’s being used.
- 1-HR Rated wall
- Set the instance parameter *Type Code* to “SB”
- Color RGB 241-183-046

### FIRE WALLS

- **COMMONS FIRE WALL - 2-HR PER 706 (FOR SHAFT WALLS)**



- Do a Fill Region called “2-HR Fire Wall”
- Solid Fill
- Color light grey RGB 150-150-150

- **COMMONS FIRE WALL - 2-HR PER 706**

- Select a 2-HR rated wall type.
- Set the *Type Code* parameter to “FW”
- Color light grey RGB 150-150-150



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- **COMMONS FIRE WALL - 3-HR PER 706**



- Do a Fill Region called “3-HR Fire Wall”
- Solid Fill
- Color Black

### EXTERIOR WALLS

- **EXTERIOR WALL - 1-HR PER IBC 601**



- Set the *Type Code* parameter to “EX”
- Color RGB 022-220-231

- **EXTERIOR WALL - 2-HR PER IBC 601**



- Set the *Type Code* parameter to “EX”
- Color RGB 154-048-099

- **GARAGE WRAP PROJECT EXTERIOR WALL - 1-HR AND 2-HR PER 601 & 705.3**

- Select a 2-HR rated wall type for the garage side.
  - Set the Type Code Parameter to “EX”
  - Set the Comments Parameter to “Wrap Project”
- Select a 1-HR rated wall type for the Main Building side.
  - Set the Type Code Parameter to “EX”
  - Set the Comments Parameter to “Wrap Project”